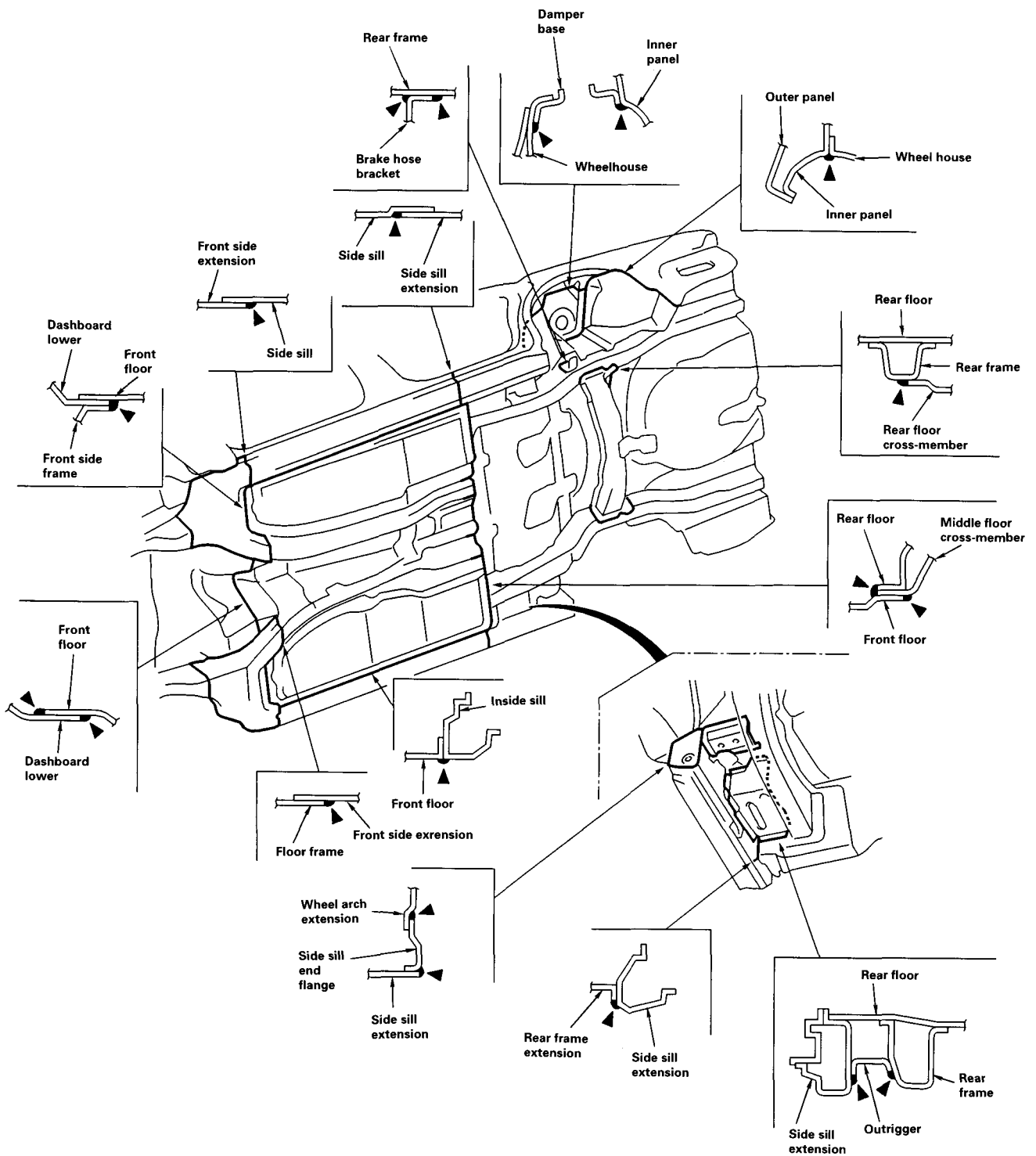


< Under Floor / Frame >



(cont'd)